

EDITING ADDA PRESENTS

PRACTICAL AI FILMMAKING TRAINING

AI FILM MAKING COURSE

From Idea to
Film Release

CONCEPT

CREATE

EDIT

RELEASE

ONE CONTINUING FILM. GUIDED PRACTICE AT EVERY STAGE.

For beginners to AI, aspiring filmmakers, editors and content creators.

Learn

100 working days

Create

Your own short-film project

Review

Feedback and revisions

YOUR INSTRUCTORS

Dhana Lakshmi
RM Vishwanadh Kuchanapally
Vamshikrishna

TEACHING LANGUAGE

Telugu, Hindi & English mix

01 / FOUNDATIONS & PRE-PRODUCTION

Plan the story. Learn the craft.

Build the technical foundation and prepare your continuing short-film project.

01 Computer Hardware & Digital Workflow Essentials

Understand processors, graphics cards, RAM, storage and peripherals. Navigate Windows and macOS; organise drives, media, backups and project folders; handle software installation and basic troubleshooting.

PRACTICAL Set up the film project folders, naming rules and backup checklist.

02 Camera & Cinematography Fundamentals

Explore camera types, lenses, focal length, exposure, depth of field, resolution, aspect ratios and frame rates. Use shot sizes, angles and movement to support emotion and storytelling.

PRACTICAL Create a shot study showing how framing and camera choices affect a scene.

03 Scriptwriting & Composition

Develop a logline, synopsis, scene structure and dialogue, using AI-assisted writing where useful. Study framing, visual balance, screen direction, composition, and the 180-degree and 30-degree rules.

PRACTICAL Write the short-film script and plan key compositions for its scenes.

04 Lighting, Visual Storytelling & Pre-Production

Plan mood through light direction, quality, contrast and colour. Develop storyboards, shot lists, scene breakdowns, and character, costume, prop and location references before generation.

PRACTICAL Submit the storyboard, lighting references and shot list for review.

02 / AI PRODUCTION & EDITING

Create visuals. Build scenes.

Learn editing basics first, then generate and select shots with a clear purpose.

05 Introduction to AI Filmmaking

Understand the pipeline, capabilities and limitations of AI tools. Practise prompt structure, reference-led generation and take evaluation. Plan generation time, credits, budgets and iterations.

PRACTICAL Prepare a generation brief, shot priorities and estimated credit budget.

06 AI Images & Visual Consistency & Photoshop

Create characters and environments with text-to-image and image-to-image workflows. Use Photoshop layers, masks, retouching and compositing; maintain identity, costume, props, locations and style.

PRACTICAL Build character and location sheets; review consistency before full scenes.

07 AI Video & Scene Construction & Film Editing in Premiere Pro

Start with Premiere Pro: organise sample footage, assemble a timeline, trim and export. Then generate AI video for the planned edit; direct motion and performance, select takes, and refine scene, song and action pacing.

PRACTICAL Edit a sample scene first, then assemble and review the film rough cut.

08 Creative Applications & Hybrid Production

Explore advertisements, brand films, music videos, action, animation and AI-assisted VFX. Combine live-action footage with AI visuals, matching framing, lighting, motion and colour within a scene.

PRACTICAL Create one hybrid shot or a short creative application study.

03 / SOUND, PRESENTATION & DELIVERY

Finish the experience.

Develop the soundtrack, present the film and map its delivery journey.

09 Voice, Music & Sound Design

Create voiceovers, dubbing, songs and supporting music. Refine delivery, pronunciation, timing and sync. Build ambience, Foley and effects, then balance dialogue, music and effects after rough-cut review.

PRACTICAL Deliver a sound pass for the continuing short film, including ambience.

10 Promotional Design & Film Presentation

Create cinematic posters, promotional graphics, thumbnails and AI-assisted brochures. Develop a pitch deck with a logline, synopsis, visual references and production approach.

PRACTICAL Create a film poster and concise pitch deck using a consistent visual style.

11 Responsible Creation & Industry Opportunities

Discuss face and voice consent, ethical representation, copyright, licensing and commercial use. Maintain asset and permission records; explore portfolios, client briefs, festivals and creator opportunities.

PRACTICAL Build an asset-and-permissions register and present a portfolio selection.

12 Film Delivery, Certification & Release

Map the journey from the completed edit to master, certification, delivery and release preparation. Identify the intended audience and route, then connect the detailed stages in Modules 13-18.

PRACTICAL Create a delivery map and checklist for the same short-film project.

04 / FORMATS, MASTERING & DELIVERY

Prepare a reliable film master.

Practise export choices, quality review and an organised delivery handover.

13 Media Formats, Codecs & Export Essentials

Understand image, audio and video formats, codecs versus containers, compression, bitrate and file size. Match resolution, frame rate, aspect ratio and audio settings to the intended destination.

PRACTICAL Export two review versions and compare quality, compatibility and file size.

14 Final Film Master

Move from picture lock to the first copy. Review colour, sound, titles, subtitles and credits; check sync, continuity and export quality. Organise masters, project archives and backups.

PRACTICAL Submit the film master and archive for final quality review and corrections.

15 Theatrical & OTT Deliverables

Study destination-specific specifications and quality checks. Organise masters, audio versions, subtitles, captions, artwork and metadata against a sample receiving-partner brief.

PRACTICAL Assemble a sample delivery package and check it against the brief.

CLASSROOM DELIVERY EXERCISE

Use a sample delivery brief to build a master package, record quality checks and correct issues. Actual receiving-partner specifications are checked for each real delivery.

05 / CERTIFICATION & RELEASE

Practise the release workflow.

Use demonstrations and sample documents to understand external handovers.

16 Film Certification

Introduce CBFC certification, documentation, submission preparation and the review workflow. Study where this stage fits in release planning and how to organise submission materials.

PRACTICAL Prepare a classroom certification checklist and mock submission folder.

17 Digital Cinema Delivery

Understand DCPs, basic packaging and playback checks, encrypted and unencrypted delivery concepts, and coordination with cinema delivery providers such as QUBE, UFO and Scrabble.

PRACTICAL Inspect a demonstration cinema package and prepare a playback checklist.

18 Theatrical Release Process

Introduce distribution, exhibitor coordination, theatre bookings, scheduling and publicity. Map delivery deadlines, screening readiness and release-day checks.

PRACTICAL Create a sample release calendar, coordination plan and screening checklist.

TRAINING SCOPE

Certification submissions, commercial cinema services, platform acceptance and theatre bookings involve separate external processes, approvals and arrangements. Classroom exercises cover preparation and workflow.

GUIDED PRACTICE / FEEDBACK / REVISION

One film from idea to delivery.

Develop the same short film across modules, supported by focused exercises.

01 Plan the film | Modules 1-4

Project folders, script, storyboard, shot list and lighting references.

CHECKPOINT Script and storyboard review before generation.

02 Establish the visuals | Modules 5-6

Generation brief, credit budget, character sheets and location references.

CHECKPOINT Character and style consistency review before full-scene production.

03 Build the edit | Modules 7-8

Premiere Pro sample edit, selected AI takes, scene assembly and a hybrid study.

CHECKPOINT Rough-cut review before final colour and sound finishing.

04 Shape the finished film | Modules 9-14

Sound pass, promotional materials, permission records, exports and film master.

CHECKPOINT Final quality review of picture, sound, titles, subtitles and delivery files.

05 Rehearse the handover | Modules 15-18

Sample delivery package, certification folder, cinema checks and release plan.

CHECKPOINT Delivery simulation review, feedback and final corrections.

Learning outcome: a guided short-film project, supporting production materials and practice in preparing a film for delivery and release.

EDITING ADDA / JOIN THE CLASSROOM

Learn with a clear plan.

Practical training, project work and feedback across 100 working days.

AI IMAGE MODELS

Nano Banana / Seedream / GPT image models

AI VIDEO MODELS

Kling / Seedance / Grok / Flow / Wan

EDITING, COLOUR & MASTERING

Adobe Photoshop / Adobe Premiere Pro / DaVinci Resolve

Tools and models may be updated during the course. Experimental exploration: AI-assisted colour grading / digital intermediate (DI).

COURSE FORMAT

100 working days | 60-90 minutes per class

Offline classroom training with guided practical projects.

Weekly offs and holidays are additional to the 100 working days.

ADMISSION DETAILS TO CONFIRM

Contact Editing Adda before enrolment for the batch start date and clock timings, course fee and payment terms, classroom practice hours and computer access, personal-device requirements, and software subscription / AI-credit inclusions and costs.

The listed software and models identify teaching tools; access and credit inclusions are confirmed with admissions. Training covers project development and release preparation; placement, certification approval and distribution are not guaranteed.

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VISIT EDITING ADDA

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